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1 // ComparePrimeSieves.cpp (c) Saturday September 14, 2024
2 // by James Pate Williams, Jr.
3 // Compares the Sieve of Atkin to the Sieve of Eratosthenes
4
5 #include "Sieves.h"
6 #include <chrono>
7 #include <iomanip>
8 #include <iostream>
9 using namespace std::chrono;
10 using namespace std;
11
12 long sieve[SIEVE_SIZE];
13
14 void CreateRuntimeTable()
15 {
16     cout << "Runtimes in microseconds:" << endl;
17     cout << setw(6) << "Limit";
18     cout << setw(12) << "Atkin1";
19     cout << setw(12) << "Erato1";
20     cout << setw(12) << "Atkin2";
21     cout << setw(12) << "Erato2";
22     cout << endl;
23
24     for (long limit = 100000; limit <= 250000; limit += 10000)
25     {
26         cout << setw(6) << limit;
27         auto start1 = std::chrono::high_resolution_clock::now();
28         vector<long> slowAtkinPrimes = Sieves::SlowGetAtkinPrimes(limit);
29         auto stop1 = std::chrono::high_resolution_clock::now();
30         auto duration1 = std::chrono::duration_cast<microseconds>
31             (stop1 - start1);
32         auto start2 = std::chrono::high_resolution_clock::now();
33         vector<long> slowEratoPrimes = Sieves::SlowGetEratoPrimes(limit);
34         auto stop2 = std::chrono::high_resolution_clock::now();
35         auto duration2 = std::chrono::duration_cast<std::chrono::microseconds>
36             (stop2 - start2);
37         auto start3 = std::chrono::high_resolution_clock::now();
38         vector<long> fastAtkinPrimes = Sieves::FastGetAtkinPrimes(
39             limit, sieve);
40         auto stop3 = std::chrono::high_resolution_clock::now();
41         auto duration3 = std::chrono::duration_cast<std::chrono::microseconds>
42             (stop3 - start3);
43         auto start4 = std::chrono::high_resolution_clock::now();
44         vector<long> fastEratoPrimes = Sieves::FastGetEratoPrimes(
45             limit, sieve);
46         auto stop4 = std::chrono::high_resolution_clock::now();
47         auto duration4 = std::chrono::duration_cast<std::chrono::microseconds>
48             (stop4 - start4);
49         cout << setw(12) << duration1.count();
50         cout << setw(12) << duration2.count();
51         cout << setw(12) << duration3.count();
52         cout << setw(12) << duration4.count();
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```
53     cout << endl;
54 }
55 }
56
57 int main()
58 {
59     for (;;) {
60         long option = 0;
61         cout << "== Menu ==> << endl;
62         cout << "1 Test prime number generation" << endl;
63         cout << "2 Create runtimes table" << endl;
64         cout << "3 Exit" << endl;
65         cout << "Enter an option: ";
66         cin >> option;
67
68         if (option == 3)
69             break;
70
71         if (option == 1)
72         {
73             int limit = 0;
74             cout << "limit = ";
75             cin >> limit;
76             vector<long> slowAtkinPrimes = Sieves::SlowGetAtkinPrimes(limit);
77             vector<long> slowEratoPrimes = Sieves::SlowGetEratoPrimes(limit);
78             vector<long> fastAtkinPrimes = Sieves::FastGetAtkinPrimes(
79                 limit, sieve);
80             vector<long> fastEratoPrimes = Sieves::FastGetEratoPrimes(
81                 limit, sieve);
82             long sapn = slowAtkinPrimes.size();
83             long sepn = slowEratoPrimes.size();
84             long fapn = slowAtkinPrimes.size();
85             long fepn = slowEratoPrimes.size();
86             for (int i = 0; i < sapn; i++) {
87                 cout << setw(2) << (i + 1) << '\t';
88                 cout << fastAtkinPrimes[i] << '\t' << fastAtkinPrimes[i] << '\t';
89                 cout << fastEratoPrimes[i] << '\t' << fastEratoPrimes[i] << endl;
90             }
91         }
92         else if (option == 2)
93             CreateRuntimeTable();
94     }
95
96     return 0;
97 }
```