

Blog Entry © Monday to Tuesday, June 8 - 9, 2026, by James Pate Williams, Jr., Damped Newton's Method for a System of Equations

Reference: ***Elementary Numerical Analysis: An Algorithmic Approach Third Edition*** © 1980 by S. D. Conte and Carl de Boor Section 5.2 pages 216 to 222

This technique requires a system of n-equations and n-unknowns. First, we must compute initial values of the n-unknowns and then calculate the initial Jacobian of the system and its inverse. Suppose n = 2 then the Jacobian is of the form:

$$J = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$$

The inverse is:

$$I = \frac{1}{ad - bc} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$

Now assume n = 3 and use Cramer's Method to compute the inverse:

$$J = \begin{bmatrix} o & p & q \\ r & s & t \\ u & v & w \end{bmatrix} \begin{matrix} o & p \\ r & s \\ u & v \end{matrix}$$

$$I_{00} = \begin{bmatrix} 1 & p & q \\ 0 & s & t \\ 0 & v & w \end{bmatrix} \begin{matrix} 1 & p \\ 0 & s \\ 0 & v \end{matrix} = sw - tv$$

$$I_{01} = \begin{bmatrix} o & 1 & q \\ r & 0 & t \\ u & 0 & w \end{bmatrix} \begin{matrix} o & 1 \\ r & 0 \\ u & 0 \end{matrix} = tu - rw$$

$$I_{02} = \begin{bmatrix} o & p & 1 \\ r & s & 0 \\ u & v & 0 \end{bmatrix} \begin{matrix} o & p \\ r & s \\ u & v \end{matrix} = rv - su$$

$$I_{10} = \begin{bmatrix} 0 & p & q \\ 1 & s & t \\ 0 & v & w \end{bmatrix} \begin{matrix} 0 & p \\ 1 & s \\ 0 & v \end{matrix} = qv - pw$$

$$I_{11} = \begin{bmatrix} o & 0 & q \\ r & 1 & t \\ u & 0 & w \end{bmatrix} \begin{matrix} o & 0 \\ r & 1 \\ u & 0 \end{matrix} = ow - qu$$

$$I_{12} = \begin{bmatrix} o & p & 0 \\ r & s & 1 \\ u & v & 0 \end{bmatrix} \begin{matrix} o & p \\ r & s \\ u & v \end{matrix} = pu - ov$$

$$I_{20} = \begin{bmatrix} 0 & p & q \\ 0 & s & t \\ 1 & v & w \end{bmatrix} \begin{matrix} 0 & p \\ 0 & s \\ 1 & v \end{matrix} = pt - qs$$

$$I_{21} = \begin{bmatrix} o & 0 & q \\ r & 0 & t \\ u & 1 & w \end{bmatrix} \begin{matrix} o & 0 \\ r & 0 \\ u & 1 \end{matrix} = qr - ot$$

$$I_{22} = \begin{bmatrix} o & p & 0 \\ r & s & 0 \\ u & v & 1 \end{bmatrix} \begin{matrix} o & p \\ r & s \\ u & v \end{matrix} = os - pr$$

Now we must divide the inverse matrix elements by the determinant of the system:

$$det = osw + ptu + qrv - prw - otv - qsu$$

$$I_{ij} = \frac{I_{ij}}{det}$$

For  $n \geq 4$ , we use an approximate Jacobian matrix based on finite differences. The first computation for  $n = 2$  is Example 5.5 pages 219 to 220 in the preceding reference. It uses an exact Jacobian and inverse.

Tabular Data

**Jacobian Matrix**

+3.1842353704e+00	+3.0499296728e+00
+2.0188782500e+00	-1.3734783534e+00

**Jacobian Inverse Matrix**

+1.3042345789e-01	+2.8961677717e-01
+1.9170967039e-01	-3.0237024610e-01

**Identity Matrix**

+1.0000000000e+00	+3.3306690739e-16
-2.2204460493e-16	+1.0000000000e+00

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x[ 0 ] = +1.3734783534e+00	f[ 0 ] = -4.4408920985e-16
x[ 1 ] = -1.5249648364e+00	f[ 1 ] = +0.0000000000e+00

Iterations = 76  
Runtime in Seconds = 0.000000

The  $n = 3$  case is Example 5.4 found on pages 217 to 218 of the reference.

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Tabular Data
Jacobian Matrix
-2.0275027809e+00    +1.1705792763e+00    +0.0000000000e+00
+1.4774687570e+00    -3.5117378290e+00    +1.9411861235e+00
+0.0000000000e+00    +2.1705792763e+00    -4.8098069800e+00

Jacobian Inverse Matrix
-7.2922100543e-01    -4.0876993644e-01    -1.8447051130e-01
-3.2386310312e-01    -5.6094734929e-01    -2.5314543735e-01
-1.3070764883e-01    -2.2639228871e-01    -3.1007531413e-01


Identity Matrix
+1.0000000000e+00    +1.1102230246e-16    -1.1102230246e-16
+1.1102230246e-16    +1.0000000000e+00    +2.2204460493e-16
-5.5511151231e-17    +1.1102230246e-16    +1.0000000000e+00

x[ 0 ] = +3.3791713015e-01    f[ 0 ] = +5.5511151231e-17
x[ 1 ] = +5.8528963816e-01    f[ 1 ] = +2.2204460493e-16
x[ 2 ] = +8.0163449666e-01    f[ 2 ] = -2.2204460493e-16

Iterations = 14
Runtime in Seconds = 0.000000

```

The final two tests use an approximate Jacobian and inverse.

 Tabular Data

**Jacobian Matrix**

-1.0612344337e+00	+9.3258734069e-01	+0.0000000000e+00	+0.0000000000e+00
+1.0380585280e+00	-2.7977620221e+00	+1.5454304503e+00	+0.0000000000e+00
+0.0000000000e+00	+1.7807977315e+00	-4.1056047451e+00	+2.1627144520e+00
+0.0000000000e+00	+0.0000000000e+00	+2.3669954885e+00	-5.0848214528e+00

**Jacobian Inverse Matrix**

-1.8040901062e+00	-8.8103176981e-01	-4.3937928350e-01	-1.8688009700e-01
-9.8067226759e-01	-1.0025669559e+00	-4.9999008645e-01	-2.1265953895e-01
-5.6355593753e-01	-5.7613800191e-01	-6.1002542225e-01	-2.5946059444e-01
-2.6233651939e-01	-2.6819349783e-01	-2.8396816599e-01	-3.1744321241e-01

**Identity Matrix**

+1.0000000000e+00	+3.3306690739e-16	+2.2204460493e-16	-3.3306690739e-16
-2.2204460493e-16	+1.0000000000e+00	+3.3306690739e-16	-4.4408920985e-16
+0.0000000000e+00	-2.2204460493e-16	+1.0000000000e+00	-2.2204460493e-16
+0.0000000000e+00	+0.0000000000e+00	+0.0000000000e+00	+1.0000000000e+00

x[ 0 ] = +5.0111539823e-01	f[ 0 ] = -4.2829727337e-01
x[ 1 ] = +5.7013389099e-01	f[ 1 ] = +1.0942760400e-01
x[ 2 ] = +6.9614609998e-01	f[ 2 ] = +8.4377208618e-02
x[ 3 ] = +8.5267023677e-01	f[ 3 ] = -3.7410554388e-04

**Iterations = 1000000**
**Runtime in Seconds = 96.030000**

## Tabular Data

-5.2535753525e+00

## Jacobian Inverse Matrix

-2.5152843459e+00	-1.2860042466e+00	-7.1139234413e-01	-4.0463247759e-01
-1.8128082259e-01			
-1.3621520336e+00	-1.3057856550e+00	-7.2233503153e-01	-4.1085656300e-01
-1.8406929703e-01			
-8.8219502579e-01	-8.4568945399e-01	-8.7689979064e-01	-4.9877137111e-01
-2.2345632011e-01			
-5.4851509567e-01	-5.2581732860e-01	-5.4522272116e-01	-6.0832417037e-01
-2.7253745587e-01			
-2.5965211629e-01	-2.4890761117e-01	-2.5809359581e-01	-2.8796410432e-01
-3.1935837418e-01			

## Identity Matrix

+1.0000000000e+00	+4.4408920985e-16	-3.3306690739e-16	-1.6653345369e-16
+0.0000000000e+00			
-2.2204460493e-16	+1.0000000000e+00	+0.0000000000e+00	-5.511151231e-17
+0.0000000000e+00			
+0.0000000000e+00	+0.0000000000e+00	+1.0000000000e+00	-2.2204460493e-16
-2.2204460493e-16			
-5.511151231e-17	-1.1102230246e-16	+2.2204460493e-16	+1.0000000000e+00
+0.0000000000e+00			
-5.511151231e-17	+5.511151231e-17	+1.1102230246e-16	+0.0000000000e+00
+1.0000000000e+00			

x[ 0 ] = +4.9961109647e-01	f[ 0 ] = -4.9162743979e-01
x[ 1 ] = +5.0715510779e-01	f[ 1 ] = +1.6490248597e-01
x[ 2 ] = +6.1582310208e-01	f[ 2 ] = +6.4385244358e-02
x[ 3 ] = +7.5100932439e-01	f[ 3 ] = -2.2188705024e-04
x[ 4 ] = +8.7842506186e-01	f[ 4 ] = +1.3256179637e-04

Iterations = 1000000

Runtime in Seconds = 130.854000